



INFINITY PARK®

4599 E. TENNESSEE AVE.
GLENDALE, COLO.



P1 SURFACE LOT
4601 E. KENTUCKY AVE.

P2 MUNICIPAL LOT
BY PERMIT

P3 SEMINARY LOT
BY PERMIT

P4 PARKING GARAGE
OVERFLOW FOR P1

A INFINITY PARK
STADIUM

B TURF FIELD
AT INFINITY PARK

C TRAINING CENTER
AT INFINITY PARK

D HIGH ALTITUDE
TRAINING CENTER

E MUNICIPAL
BUILDING

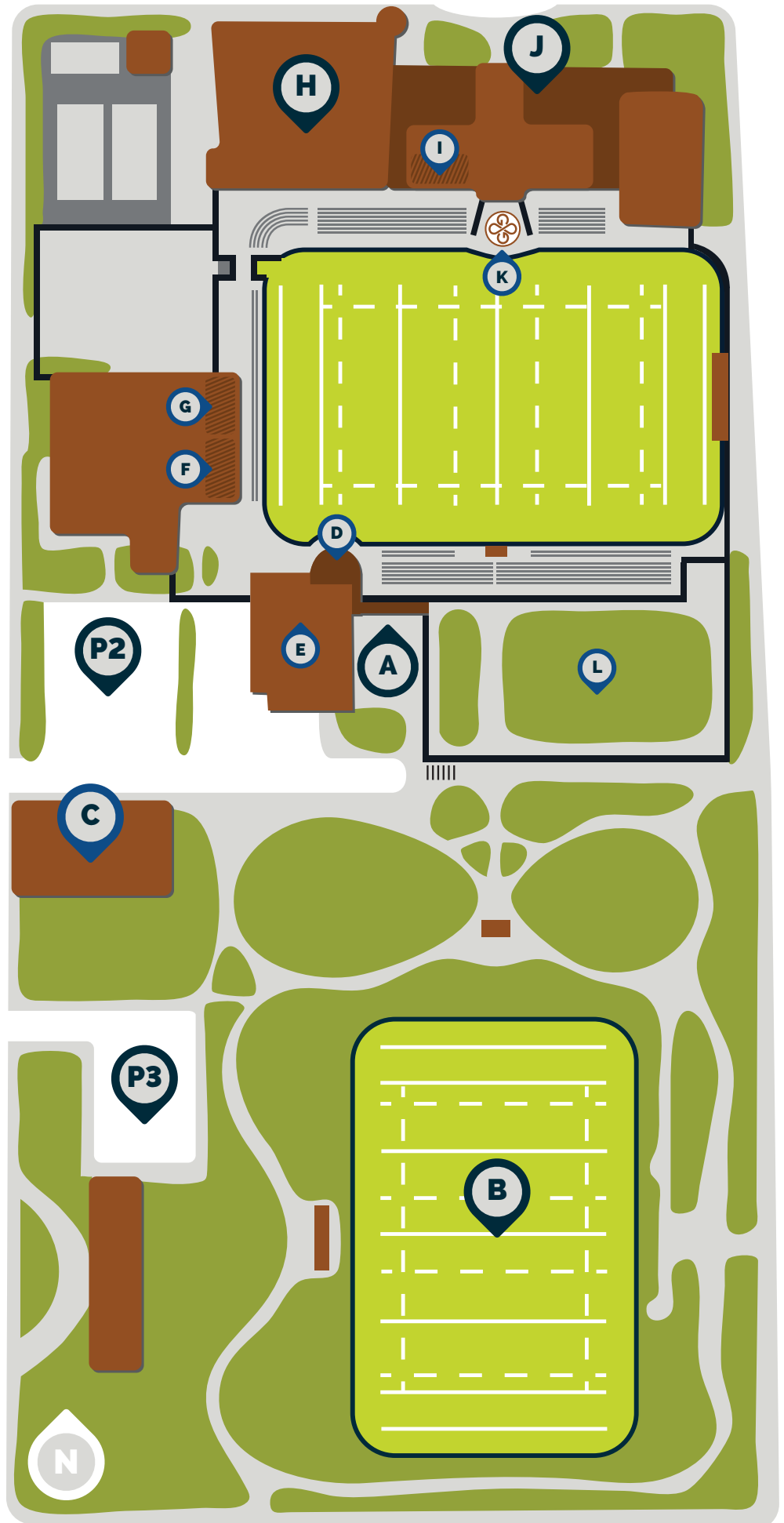
F EVENT CENTER
4400 E. KENTUCKY AVE.

G SPORTS CENTER
4500 E. KENTUCKY AVE.



INFINITY PARK®

4599 E. TENNESSEE AVE.
GLENDALE, COLO.



P2 MUNICIPAL LOT
BY PERMIT

P3 SEMINARY LOT
BY PERMIT

A STADIUM ENTRANCE
TICKETING & WILL CALL

B TURF FIELD
AT INFINITY PARK

C TRAINING CENTER
AT INFINITY PARK

D THE TERRACE

E HIGH ALTITUDE
TRAINING CENTER

F GRUBBER GRILLE
CONCESSIONS

G SHOPPING MAUL
MERCHANDISE

H EVENT CENTER

I TRY CLUB
BAR & CLUB HOUSE

J SPORTS CENTER

K WESTERRA PLAZA

L FESTIVAL PLAZA

N



**INFINITY
PARK®**

4599 E. TENNESSEE AVE.
GLENDALE, COLO.

FROM I-25 NORTHBOUND (TO LOT P1)

- Exit Colorado Blvd.
- Turn right at the traffic light, you should now be headed north
- Turn right on E. Kentucky Ave.
- At S. Cherry St. continue straight (you will have passed directly in front of the Event Center)
- Turn left onto S. Dexter St. (parking will be located on your left)
- We will provide personnel at the entrance to the lot to direct your guests to the entrance

FROM I-25 SOUTHBOUND (TO LOT P1)

- Exit Colorado Blvd.
- Turn left at the traffic light, you should now be headed north
- Turn right on E. Kentucky Ave.
- At S. Cherry St. continue straight (you will have passed directly in front of the Event Center)
- Turn left onto S. Dexter St. (parking will be located on your left)
- We will provide personnel at the entrance to the lot to direct your guests to the entrance

FROM COLORADO BLVD. SOUTHBOUND (TO LOT P1)

- Turn left at Cherry Creek S. Dr.
- Turn right at S. Cherry St.
- At E. Kentucky Ave. make a left
- Turn left onto S. Dexter St. (parking will be located on your left)
- We will provide personnel at the entrance to the lot to direct your guests to the entrance